## **Quick Start**

NOTE: Linux users refer to this page: Build Environment - Linux

### Preparing a Windows System for Build

- 1. Get CableLabs known working cygwin install: cygwin-minimal-20120803.zip
- 2. Install cygwin from local directory, using the CableLabs known working cygwin. See Build Environment Cygwin MinGW.
- Download and install appropriate JDK: http://www.oracle.com/technetwork/java/javase/downloads/index.html. See "Windows Build Tools" section
  of Build Environment Cygwin MinGW.
- 4. Download and install appropriate Ant (version 1.8.1 or later is required): http://ant.apache.org/bindownload.cgi. See "Windows Build Tools" section of Build Environment Cygwin MinGW.
- 5. Add the paths to the JDK and Ant to your path, e.g. export PATH=\$PATH:/cygdrive/c/apache-ant-1.8.1/bin: /cygdrive/c/Java/jdk1.6.0 20/bin).
- 6. Checkout source from repository. In an appropriate sub-directory:

```
> svn checkout -N https://community.cablelabs.com/svn/OCAPRI
> cd OCAPRI
> ./checkout_dev_env.sh trunk
```

Note: You may need to set environment variables SVN\_USER and SVN\_PASSWORD in order to avoid svn authentication challenges. If you do not have commit access for the repository, use SVN\_USER=cruise, SVN\_PASSWORD=cruise

Note: It may be necessary to temporarily disable your virus protection software while downloading files. Remember to enable virus protection after svn checkout is finished.

7. Set environment variables. A trunk/setEnv file is generated that has the necessary environment settings. Either add these settings to your profile or source the setEnv file as follows:

```
> cd trunk
> source setEnv
```

NOTES: setEnv does not set JAVA\_HOME or ANT\_HOME - you need to do that separately e.g., in ~/. profile export JAVA\_HOME=c:/Java/jdk1.6.0\_13 export ANT\_HOME=c:/apache-ant-1.8.0 -You need an appropriate command line subversion client in your path and you may need to repeat the script several times due to issues with cygwin port of svn.

# **Building Everything for the First Time**

1. Build the platform (the support code for the OCAP stack). Start a new terminal session to pick up the environment changes you just made

```
> cd $PLATFORMROOT
> make clean purge build
```

2. Build the OCAP stack (the Java VM and support libraries):

```
> cd $OCAPROOT
> ant clean purge build
```

From this point forward, 'ant purge' should work. You can do a super-clean build using 'ant clean purge build'.

See Building Overview for additional information.

### Running the RI

Before running the RI you may need to make some configuration changes:

- It is very likely that you will need to disable any firewall on your development machine as the RI uses various ports and processes to handle streaming, etc.
- Depending on your particular video hardware/driver configurationit is likely that you will need to turn off hardware acceleration for your display.
   (Control Panel->Display->Settings-> Advanced->Troubleshoot (Windows XP)

#### Run the RI:

1. Run the RI with the TuneTest xlet to verify that the RI is installed and functioning as expected.

```
> cd $PLATFORMROOT
> ./runRI.sh -tunetest -setup
```

Note: On a fresh checkout or binary install the initial tune test may fail. If this occurs Ctrl-C to stop the RI and repeat "./runRI.sh -tunetest". The tune should now work. For more information on TuneTest please see Running Tune Test.

Another Note: If you have not run vlc on your machine you may need to run it interactively in order to answer an interactive prompt. To do so:

```
> cd <wherever you installed it ocap-r>i/trunk/common/resources/Win32/VLC
> ./vlc.exe
```

vlc will start interactively (you may need to find the window). After you have closed the window vlc will start without the prompt.

### So... now what?

To get your Xlet running with the RI, look at \$OCAPROOT/bin/\$OCAPTC/env/hostapp.properties.

There is also a wealth of QA Integration Xlets available (some may not work at the moment - YMMV). See Running QA Apps on the RI and Integration Xlet Testing for more information.

### Other useful information:

RI PC Platform Logging (Quick Start)